

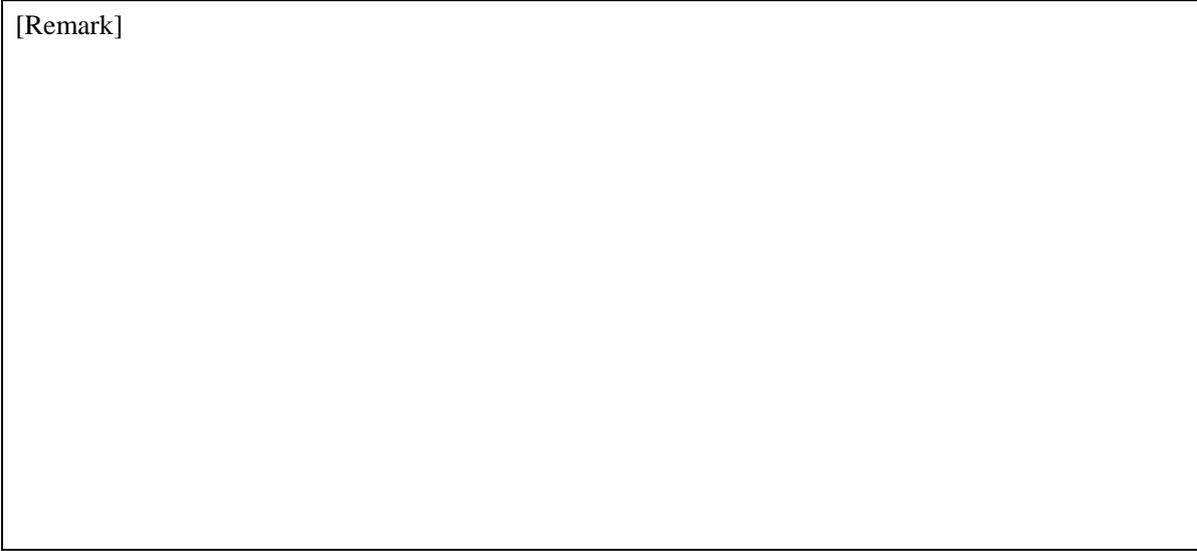
Google Cloud Storage providers

Version 1.0.1

User's Guide

December 13, 2021

[Remark]



[Revision History]

Version	Date	Description
1.0.0	2021-06-03	First edition
	2021-07-08	Adjusting the appearance of the user's guide.
1.0.1	2021-12-13	Bug Fix. Document modification.

[Compatible devices]

Model	Version	Notes

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1. Introduction

This document is a user's guide for CAO providers that send and receive Cloud Storage and data from Google Cloud Platform (GCP), which is a service provided by Google on the cloud.

The CAO-providers (CaoProvGoogleCloudStorage.exe) covered in this document are called CloudStorage providers.

Section 2 provides an overview of CloudStorage providers and detailed information about the variables.2

This provider uses Google Cloud Client Libraries for.NET to communicate with CloudStorage.

For more information about these, see the following site:

To use this provider, "Net Framework 4.5.2" is required.

[Google Cloud Client Libraries for.NET site link]

• Google Cloud Client Libraries for .NET

<https://github.com/googleapis/google-cloud-dotnet><https://github.com/googleapis/google-cloud-dotnet>

[Google Cloud Client Libraries for.NET Copyright and Licensing]

This app contains artifacts that are licensed for Apache License, Version 2.0.

<https://github.com/googleapis/google-cloud-dotnet/blob/master/LICENSE><https://github.com/googleapis/google-cloud-dotnet/blob/master/LICENSE>

2. Provider Overview

2.1. Introduction

CloudStorage providers are CAO providers that communicate with CloudStorage buckets using Google Cloud Client Libraries for.NET. The file format is EXE and is dynamically loaded when used by the CAO engine. To use CloudStorage providers, you must register as shown in Table 2-1..bat and UnregistAsm.bat are located in DotNet¥BAT folder under the folder where you installed ORiN2 SDKs.

Table2-1 CloudStorage Providers

File name	CaoProvGoogleCloudStorage.exe
ProgID	CaoProv.Google.CloudStorage
Registry registration	RegistAsm.bat CaoProvGoogleCloudStorage.exe
Deletion of Registry Registration	UnregistAsm.bat CaoProvGoogleCloudStorage.exe

2.2.2. CaoController::Execute method

Refer to 2.3.1 for the command names and details that can be used.

SYNOPSIS Execute(<bstrCommand:VT_BSTR>[,<vntParam:VARIANT>[,<pVal:VARIANT>]])

- <bstrCommand> : [in] Command name
- <vntParam> : [in] Parameters
- <pVal> : [out] Acquired data

2.2.3. CaoController::AddVariable method

AddVariable method of CaoController class is the method by which each provider creates a variable object. Only variables 2.4.1 can be used in variable names.

SYNOPSIS AddVariable(<bstrVariableName:VT_BSTR>[,<bstrOption:VT_BSTR>])

- <bstrVariableName> : [in] Variable name
- <bstrOption> : [In] Option character string

The following items can be used for Option character string.

Table2-3 Option character string for CaoController::AddVariable

Option	Meaning
Overwrite[=<True/False>]	Overwrite setting when there is a file at the copy destination. True: Overwrite. False: Do not overwrite. (default value)
Path[=<pathname>]	Describes the path to the file destination directory. (default: root directory of bucket) Use "/" (one-byte slash) as the path delimiter.

2.2.4. CaoController::AddFile method

This method creates a file object. Specifies as the name the file or directory that corresponds to the object. The file or directory specified here is the root directory of the tree structure formed by the file object. For this reason, you must optionally specify a path to the location of this file or directory. AddFile parameter specifications are shown below.

SYNOPSIS AddFile(<bstrObjectName:VT_BSTR>[,<bstrOption:VT_BSTR>])

- <bstrObjectName> : [in] Object name
- <bstrOption> : [in] Option string

Table2-4 Option character string for CaoController::AddFile

Option	Description
FileName = <filename, directoryname>	Required. Specifies the file or directory name to be operated on. (*1)
Path[=<pathname>]	Describes the path to the directory containing the file specified as the file name. (default: root directory of bucket) Enter an absolute path. For relative paths, AddFile method fails. Use "/" (one-byte slash) as the path delimiter.
@Create[=<0-2>]	Creates a file according to this option value when there is no specified file. 0:Does not create a file. (default) 1:Create a file. 2:Create a directory. If 0 is specified and the specified file or directory does not exist on Storage, the command fails.

*1) The file or directory name can be any string except the following characters:

Table 2-5: List of characters that cannot be used

Option	Description
Characters that cannot be specified (Windows pass limit)	Symbol characters: Circle mark ("¥") Double quotes (" " ") To a greater or lesser extent("<>") Vertical bars/pipes (" ") COLON (":") Asterisk ("*") QUESTION MARK ("?") Circle mark/backslash ("¥") Slash ("/") ASCII control characters: "¥0,¥a,¥b,¥t,¥n,¥v,¥f,¥r" etc. Unicode control characters: "¥u0001-¥u0006 and ¥u000e-¥u001f", etc.

However, if a file/directory exists on a Storage that contains the following names, it is not recommended to use this provider to access Storage.

Table 2-6 List of deprecated characters and strings

Option	Description
Characters that cannot be specified (CAO Limitations)	Symbol characters: Parentheses ("{}") Square brackets ("[]") Parentheses ("()")
File name that cannot be specified (Restrictions on Windows Special Files)	CON, AUX, COM1,COM2,COM3,COM4,LPT1,LPT2,LPT3, PRN, NUL, etc. ※Including extensions (e.g. NUL.txt)
Generally deprecated characters	Tild ("~") Caret ("^") Sharp sign ("#") Backtick ("`")
File names that are not generally recommended	File name and the first character of the directory name is a period (".")

2.2.5. CaoController::get_FileNames Property

Retrieves a list of filenames that can be specified by AddFile method.

Table2-7 Option character string for CaoFile::GetFileNames

Option	Description
Filter[=<filter-string>]	Filter settings for the retrieval list. (Default: "*")

2.2.6. CaoFile::AddFile method

Create a file object as described in 2.2.4 above. The name of a file or directory can only be a file in the directory that corresponds to CaoFile object that executes this method. For this reason, Path option, which is an option in 2.2.4 above, is ignored. This method will fail if CaoFile to be executed does not correspond to a directory.

2.2.7. CaoFile::Copy method

This method copies the file or directory to the specified location. The behavior varies depending on the type of file supported by the object, as shown in Table 2-7.

Table 2-8: Operation of Copy method for each supported file

Option	Description
File	Copy the file.
Directory	Recursively copies all directories, files within them, and subdirectories.

Copy parameter specifications are shown below.

SYNOPSIS AddFile(<bstrDest:VT_BSTR>[,<bstrOption:VT_BSTR>])

<bstrDest> : [in] File destination
 <bstrOption> : [In] Option character string

Table2-9 Option character string for CaoFile::Copy

Option	Description
Overwrite[=<True/False>]	Overwrite setting when there is a file at the copy destination. True: Overwrite. False: Do not overwrite. (default value)

The copy destination is specified as follows.

Table 2-10: Specifying the destination for copying CaoFile::Copy and the destination for copying them

How to specify the copy destination	Results	Example: Specifying Method	Copy results
Absolute path	Copies to the specified destination location.	/TestDir2/Test2.txt	/TestDir2/Test2.txt
Relative path	Copy to a location relative to the directory where the source file is located.	./TestDir2/Test.txt	/TestDir/TestDir2/Test.txt
File name only	Copy to the same directory as the copy source.	Test2.txt	/TestDir/Test2.txt
Delimiter at the end of the path	Copy the file with the same name as the copy source to the copy destination directory.	/TestDir2/	/TestDir2/Test.txt

In this TestDir/Test, the source path is "/path.txt".

If any of the following conditions is entered in the copy destination, an error is returned.

- When the copy destination and copy source are the same.
- The copy destination is a subdirectory of the copy source.

2.2.8. CaoFile::Delete method

Deletes the file corresponding to the object. The object is not erased after the file is deleted, so you must erase it on the client when you do not need it.

※After calling this method, all operations of the corresponding CaoFile and CaoFile under that directory will fail.

2.2.9. CaoFile::Move method

Move method executes the previous 2.2.6CaoFile::Copy method and then executes 2.2.7CaoFile::Delete method.2.2.7CaoFile::Copy method2.2.8CaoFile::Delete method

In this case, the destination path specification and Option character string are the same as Copy method.

※After calling this method, all operations of the corresponding CaoFile and CaoFile under that directory will fail.

2.2.10. CaoFile::get_FileNames Property

Get the file name list in the directory corresponding to CaoFile object. This property will fail if the file corresponds to CaoFile object.

Table 2-11 Option character string for CaoFile::GetFileNames

Option	Description
Filter[=<filter-string>]	Filter settings for the retrieval list. (Default: "*.*")

2.2.11. CaoFile::get_Attribute Property

GetAttribute method determines whether the object is a file or a directory.

Table 2-12 Attributes that can be retrieved by CaoFile::GetAttribute and their values

Attribute	Value
File	0x080
Directory	0x010

2.2.12. CaoFile::get_Path property

Retrieves the full path to the parent directory where the file or directory corresponding to the object exists. The retrieved value does not include the file name.

※For/TestDir/Test.txt,/TestDir/is obtained.

2.2.13. CaoFile::get_Size

Gets the size of the file corresponding to the object. For a directory, the total number of files in the directory is obtained.

2.2.14. CaoFile::get_Type Property

Gets the extension of the file corresponding to the object. It will fail if it is a directory.

※'. Contains "" (period).

2.2.15. CaoFile::get_DateLastModified Property

Gets the last modified time of the file corresponding to the object. In the case of a directory, the last modification time of the file in the directory with the most recent modification time is obtained.

2.2.16. CaoFile::get_Value Property

Gets the contents of the file corresponding to the object. When the file extension is "txt", the content is obtained as a character string. Otherwise, the content is obtained as a binary array. It will fail if it is a directory.

2.2.17. CaoFile::put_Value Property

Set the contents of the file corresponding to the object. The client can set whether it sends data to the provider as a string or as a binary array. It will fail if it is a directory.

2.2.18. CaoVariable::get_VariableNames Property

The variable of 2.4.1 is acquired.

2.2.19. CaoVariable::get_Value Property

Retrieves information corresponding to a variable. See 2.4.1 for the implementation status and retrieval data of each variable.

2.2.20. CaoVariable::put_Value Property

Sets the information corresponding to a variable. See 2.4.1 for the implementation status and setting data of each variable.

2.3. Command list

2.3.1. CaoController classes

Table 2-13: List of CaoController::Execute commands

Command	Function	
Upload	Upload a local file to Storage.	P. 1414
Download	Downloading Storage files locally.	P. 1515

Upload

Syntax *Object. Upload(<Data>)*

Argument <Data>= VT_VARIANT| VT_ARRAY

Array[0]: Full path of local file (VT_BSTR) (*1)

Array[1]: Path of Storage file (VT_BSTR) (*1)

Array[2]: Override setting when the same name file exists in the copy destination.
(VT_BOOL)

True: Overwrite.

False: Do not overwrite. (default value; can be omitted)

Return Value None

Description Upload the local file to Storage.

Download

Syntax	<i>Object.Download(<Data>)</i>
Argument	<Data>= VT_VARIANT VT_ARRAY Array[0]: Full path of Storage file (VT_BSTR) (*2) Array[1]: Full path of Local file (VT_BSTR) (*2) Array[2]: Override setting when the same name file exists in the copy destination. (VT_BOOL) True: Overwrite. False: Do not overwrite. (default value; can be omitted)
Return Value	None
Description	Download Storage file to your local computer.

*1):The following shows an example of the operation specifications and path specification when uploading.

Table 2-14: List of path interpretation specifications for uploading

Pattern	Local files Path specification	In Storage Path specification	Upload Behavior	Remarks
1	Full path to the file	File name	Upload with the specified Storage filename	-
2	Full path to the file	Directory name	Upload to the specified Storage under the same name as the local file	Storage path is interpreted as a directory if it ends with a/(slash) when you specify it for uploading.
3	Full path to the folder	Directory name	Upload the specified local folder and all files and folders under the specified Storage directory.	If a local file is specified as a folder, it is interpreted as a directory with or without a trailing slash in Storage path.

Table 2-15: Example of path specification when uploading

Pattern	Example of Path Specification for Local Files	Sample Storage Path Specifications	Files generated during upload
1	C:\TestDir\Test.txt	/Test2.txt	/Test2.txt
	C:\TestDir\Test2.txt	/TestDir2	/TestDir2
2	C:\TestDir\Test.txt	/TestDir2/	/TestDir2/Test.txt
	C:\TestDir\Test2.txt	/TestDir/TestDir2/	/TestDir/TestDir2/Test2.txt
3	C:\TestDir	/TestDir2/	/TestDir2/TestDir/ Above and the files or folders under it
	C:\TestDir	/TestDir2	/TestDir2/TestDir/ Above and the files or folders under it

*2):Below is an example of operation specifications and path specifications when downloading.

Table 2-16: List of path interpretation specifications for downloading

Pattern	In Storage Path specification	Local files Path specification	Download Operations	Remarks
1	File name	File name	Storage file is downloaded to the specified local file path.	-
2	File name	Folder name	A file similar to Storage filename is downloaded directly under the specified local folder.	If the local path ends with a ¥ (circle mark) or a directory with the name specified in the local file path already exists, it is interpreted as a directory and Storage file specified under it is downloaded.
3	Folder name	Folder name	All Storage directories and files under them are downloaded directly under the specified local folder.	If Storage path is a directory, it is interpreted as a directory with or without a ¥ (circle mark) at the end of the local path, and the directory is generated and downloaded under it.

Table 2-17: Path specification examples for downloading

Pattern	Pathing a Storage	Path Specification for Local Files	Files Generated When Downloading
1	/TestDir/Test.txt	C:¥TestDir¥Test.txt	C:¥TestDir¥Test.txt
	/TestDir/Test2.txt	C:¥TestDir¥Test ※If a folder named Test does not exist	C:¥TestDir¥Test
2	/TestDir/Test.txt	C:¥TestDir¥	C:¥TestDir¥Test.txt
	/TestDir/Test2.txt	C:¥TestDir¥Test ※If a folder named Test already exists	C:¥TestDir¥Test¥Test2.txt
3	/TestDir/	C:¥TestDir¥	C:¥TestDir¥TestDir Files or directories under the above and/TestDir/
	/TestDir2	C:¥TestDir2	C:¥TestDir2¥TestDir2 Files or directories under the above and/TestDir2
	/TestDir3	C:¥	C:¥TestDir3 Files or directories under the above and/or TestDir3

2.4. Variable list

2.4.1. CaoController classes

Table 2-18: List of CaoController user variables

Variable name	Data Type	Description	Attribute		Option	
			Get	Put	Overwrite	Path
*	VT_BSTR VT_ARRAY	<p>Send a file to CloudStorage in synchronous mode.</p> <p><Source file path> [<destination file name>]</p> <p>※The destination file name is optional. If the destination file name is omitted, the file is saved as the name of the source file.</p> <p>※The data is saved in the folders specified by Path of CloudStorage.</p> <p>※If there is a file with the same name on CloudStorage, it will be overwritten if OverWrite is True.</p>	-	○	○	○

Table 2-19: List of CaoController class system variables

Variable name	Data Type	Description	Attribute	
			Get	Put
@CLOUDSTORAGESDK_VERSION	VT_BSTR	Version of Google CloudStorage SDK for.NET.	○	-